



Art & Design Long Term Overview

*In Jesus' footsteps we will grow in grace
and knowledge*



Early Years	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Nursery	Drawing Exploring mark making through different drawing materials. Beginning to draw from observation using faces and self-portraits as a stimulus.	Painting and Mixed Media Exploring paint and painting techniques (finger painting) through nature, music and collaborative work.	Craft and Design Developing cutting, threading, joining and folding skills.	Artist: Picasso Spring craft Learning about the patterns, colours and symbolism of mandalas to create their own.	Artists: Van Gogh Summer craft Painting imaginative designs with salt; experimenting with colour and texture; describing the processes they have used.	Sculpture and 3D Exploring the sculptural qualities of malleable materials and natural objects.
Reception	Drawing Exploring mark making through different drawing materials. Beginning to draw from observation using faces and self-portraits as a stimulus.	Painting and Mixed Media Exploring paint and painting techniques through nature, music and collaborative work. Developing creativity through child-led exploration of mixed-media, making collages and transient art.	Craft and Design Developing cutting, threading, joining and folding skills through fun, creative papercraft projects.	Artists: Klee and Kandinsky Spring craft Learning about the patterns, colours and symbolism of mandalas to create a suncatcher version using collected leaves and petals.	Artists: Monet Summer craft Painting imaginative designs with salt; experimenting with colour and texture; describing the processes they have used.	Sculpture and 3D Exploring the sculptural qualities of malleable materials and natural objects, developing the use of tools and joining techniques; designing and making clay animal sculptures.



Art & Design Long Term Overview

*In Jesus' footsteps we will grow in grace
and knowledge*



Key Stage 1	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Cycle A	Art and Design Skills Children learn and develop their skills in: design, drawing, craft, painting and art appreciation; undertaking two different printing techniques, using 2D shapes to explore a variety of media, mixing different shades of one colour and discussing the work of artist Louis Wain.		Formal elements of art Exploring three of the formal elements of art: shape, line and colour, children will mix and paint with secondary colours; use circles to create abstract compositions and work collaboratively to create a class piece of art inspired by water.		Landscapes using different media Children learn about composition and work with different art materials to create texture for a project they develop over the five lessons. Based on the theme of 'The seaside' with support for adapting to the alternative theme of 'Castles'. The unit can also be easily adapted to other topics.	
Cycle B	Formal elements of art Exploring the formal elements of art: pattern, texture and tone; children will create printed patterns using everyday objects; take rubbings using different media and learn how to make their drawings three dimensional.		Sculpture and Mixed Media Children will create sculpture, pop art and learn how to draw facial features to portray different emotions, all through the topic of comic superheroes and inspired by the works of Roy Lichtenstein.		Art and Design Skills In this collection of lessons children learn and develop their skills in: design, drawing, craft, painting and art appreciation; replicating the recognisable crockery of Clarice Cliff, exploring tone through shading, developing their skills in weaving and the manipulation of clay, experimenting with brush strokes.	



Art & Design Long Term Overview

*In Jesus' footsteps we will grow in grace
and knowledge*



Lower Key Stage 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Cycle A	Prehistoric Art Experimenting with charcoal, berries, leaves, homemade paints and more, children get a sense of what it was like to create art thousands of years ago and why these pieces were created.		Formal Elements of Art Exploring two of the formal elements of art: shape and tone; children find shapes in everyday objects; use shapes as guidelines to draw accurately from observation; create form and shape using wire and practice shading neatly and from light to dark.		Craft Exploring different techniques to be used with materials which can then be applied to any project. Learning to investigate different ideas by creating a mood board to work as a visual mind map and source of inspiration. Pupils learn to tie-dye, weave and sew to create a range of effects using fabric, culminating in a finished t-shirt which showcases these skills. Art and Design Skills Lesson 2 and 3 Developing skills in: design, drawing, craft, painting and art appreciation; making a variety of puppets using different materials, completing a drawing from observation, learning the difference between a tint and a shade and creating versions of a cartoon drawn by a famous illustrator.	
Cycle B	Art and Design Skills Introduction to Sketch books Children learn and develop their skills in: design, drawing, craft, painting and art appreciation; creating an optical illusion print, replicating a plate in the famous willow pattern, carving sculptures out of soap, drawing a collection of still life objects, painting and mixing colours like Paul Cézanne and learning about the role of a 'curator'.		Formal Elements of Art Exploring two of the formal elements of art: texture and pattern; pupils develop a range of mark-making techniques, make and use their own textured stamps for printing; draw a 'flip' pattern and recreate a famous and ancient geometric pattern.		Every picture tells a Story Children learn to analyse, unpick and understand works of art, using inference to suggest what different subjects may be thinking or feeling and predicting what might be happening in a scene and would could happen next. They also have the opportunity to create their own photo collages and abstract art inspired by the work explored.	



Art & Design Long Term Overview

*In Jesus' footsteps we will grow in grace
and knowledge*



Upper Key Stage 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 5	Formal elements of art Architecture Children learn how to draw from observation, create a print and draw from different perspectives. They learn about the role of an architect and are challenged to consider why houses look the way they do and if there is scope to change and improve them.		Every picture tells a story Looking at the meaning behind art, children: analyse the intentions of Banksy; make ink symmetry prints inspired by psychologist Rorschach; tell a story using emojis; use drama to recreate a poignant war scene and are inspired by the ceramic work of Magdalene Odundo, to work expressively outside.		Design for a purpose In this topic, children are faced with the challenge of having to design to a specific criteria or specification, developing design ideas for a room interior, a coat of arms and product to fit a given name, children learn to draw inspiration from different sources and use a range of techniques to experiment with their different concepts.	
Year 6	Still Life In this topic, pupils revisit their still life skills, creating a variety of pieces influenced by different artists and using a range of mediums. They use charcoal, erasers and paint to depict their chosen composition of special objects before using them to construct a memory box to showcase their work.		Make my Voice Heard Exploring art with a message, children look at the famous 'Guernica' by Picasso and the confronting works of Käthe Kollwitz and through the mediums of graffiti, drawing, painting and sculpture, pupils create their own artworks that speak to the viewer.		Art and Design Skills In this collection of lessons children learn and develop their skills in: design, drawing, craft, painting and art appreciation; working as a group to design a hat*, creating zentangle patterns and subsequent prints, painting in the style of impressionist painters and exploring the piece 'Nighthawks' by Edward Hopper. *Optional (time-dependent)	



Art & Design

Knowledge of Artists, Craftspeople and Designers

In Jesus' footsteps we will grow in grace and knowledge



	Little Lennies	Reception	KS1	LKS2	Year 5	Year 6
Cycle A	Andy Goldsworthy Pablo Picasso Jill Hershock John Constable	Van Gogh Giuseppe Arcimboldo Monet Henri Rousseau Jim Blanchard Paul Klee Thierry Noir Kandinsky	Art and Design Skills Louis Wain Kandinsky Formal Elements of Art Beatriz Milhazes Bridget Riley David Hockney and Vija Celmins Jasper Johns Landscapes using Different Media Renoir, Sorolla and Peder Severin Krøyer	Prehistoric Art Prehistoric Artists Formal Elements of Art n/a Craft n/a Art and Design Skills Carl Giles Diego Velazquez	Formal Elements of Art Architecture Hundertwasser Every picture tells a story Banksy Rorschach John Singer Sargent Magdalene Odundo Design for a purpose n/a	Still Life Iberê Camargo Paul Cézanne Jaromír Funke Make my Voice Heard Kathe Kollwitz Pablo Picasso Mark Wallinger Art and Design Skills Claude Monet William Morris Edward Hopper
Cycle B			Formal elements of art Max Ernst Ed Ruscha Sculpture and Mixed Media Roy Lichtenstein Art and Design Skills Nancy McCrosky Clarice Cliff	Art and Design Skills Luz Perez Paul Cezanne Barbara Hepworth Giorgio Morandi Formal Elements of Art n/a Every picture tells a Story David Hockney Paula Rego Edward Hopper Pieter Brueghel Fiona Ra Leonardo Da Vinci		



Art & Design Curriculum Essential Elements

*In Jesus' footsteps we will grow in grace
and knowledge*



St Leonard's Art and Design Curriculum fulfils the statutory requirements outlined in the National Curriculum (2014).
The National Curriculum for Art and design aims to ensure that all pupils:

★ produce creative work, exploring their ideas and recording their experiences	★ become proficient in drawing, painting, sculpture and other art, craft and design techniques	★ evaluate and analyse creative works using the language of art, craft and design	★ know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms
--	--	---	---

From these aims we have identified five strands which run throughout our Art and Design Curriculum:

Making skills	Generating ideas	Formal elements	Knowledge of Artists	Evaluating
---------------	------------------	-----------------	----------------------	------------