

Progression in Maths

At the centre of the mastery approach to the teaching of mathematics is the belief that all pupils have the potential to succeed. Children should all have access to their age-appropriate curriculum content and, rather than just being extended with new learning, they should deepen their conceptual understanding by tackling varied and challenging problems. Similarly with calculation strategies, pupils must not simply rote learn procedures but demonstrate their understanding of these principles and concepts through the use of concrete materials and pictorial representations to ensure fluency and depth of understanding. The rationale of the concrete-pictorial-abstract (CPA) approach is that for pupils to have a true understanding of a mathematical concept, they need to master all three phases. Reinforcement is achieved by going back and forth between these representations. Pupils who grasp concepts rapidly should be challenged through rich and sophisticated problems before any acceleration through new content. Those pupils who are not sufficiently fluent with earlier material should consolidate their understanding, including additional practice, before moving on, which is evident in our unit overviews. There is also an emphasis placed on instant recall of number bonds and times tables. These need to be mastered to aid with calculations and more challenging problems in readiness for the Multiplication Test at the end of Year 4.

This document outlines the progression of learning to be taught and used from Year 1 – Year 6 (see separate document for progression within EYFS), in line with the requirements of the 2014 Primary National Curriculum. This guidance is to make teachers and parent/carers aware of the progression of strategies that pupils are formally taught that will support them to perform mental and written calculations. In addition, it will support teachers in identifying appropriate pictorial representations and concrete materials to help develop understanding. We have assigned objectives to year groups from National Curriculum expectations. However, it is important to remember that it may sometimes be necessary to revisit strategies from previous year groups if children are working below age related expectations. This guidance only details progressive steps; teachers must plan opportunities for pupils to apply these.

Number and Place Value	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number			Count backwards through 0 to include negative numbers		
	Count, read and write numbers to 100 in numerals; count in multiples of 2s, 5s and 10s	Count in steps of 2, 3, and 5 from 0, and in 10s from any number, forward and backward	Count from 0 in multiples of 4, 8, 50 and 100; find 10 or 100 more or less than a given number	Count in multiples of 6, 7, 9, 25 and 1,000	Count forwards or backwards in steps of powers of 10 for any given number up to 1,000,000	
	Given a number, identify 1 more and 1 less	Compare and order numbers from 0 up to 100; use <, > and = signs	Compare and order numbers up to 1,000	Order and compare numbers beyond 1,000 Find 1,000 more or less than a given number		
	Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least	Identify, represent and estimate numbers using different representations, including the number line	Identify, represent and estimate numbers using different representations	Identify, represent and estimate numbers using different representations	Interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through 0	Use negative numbers in context, and calculate intervals across 0
	Read and write numbers from 1 to 20 in numerals and words	Read and write numbers to at least 100 in numerals and in words	Read and write numbers up to 1,000 in numerals and in words	Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of 0 and place value	Read Roman numerals to 1,000 (M) and recognise years written in Roman numerals	read, write, order and compare numbers up to 10,000,000 and determine the value of each digit
		Recognise the place value of each digit in a two-digit number (10s, 1s)	Recognise the place value of each digit in a 3-digit number (100s, 10s, 1s)	Recognise the place value of each digit in a four-digit number (1,000s, 100s, 10s, and 1s)	Read, write, order and compare numbers to at least 1,000,000 and determine the value of each digit	
		Use place value and number facts to solve problems	Solve number problems and practical problems involving these ideas	Solve number and practical problems that involve all of the above and with increasingly large positive numbers	Solve number problems and practical problems that involve all of the above	Solve number and practical problems that involve all of the above
				Round any number to the nearest 10, 100 or 1,000	Round any number up to 1,000,000 to the nearest 10, 100, 1,000, 10,000 and 100,000	Round any whole number to a required degree of accuracy

Addition and Subtraction	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Add and subtract one-digit and two-digit numbers to 20, including 0	Add and subtract numbers using concrete objects, pictorial representations, and mentally, including: <ul style="list-style-type: none"> a two-digit number and 1s a two-digit number and 10s 2 two-digit numbers adding 3 one-digit numbers 	Add and subtract numbers mentally, including: <ul style="list-style-type: none"> a three-digit number and 1s a three-digit number and 10s a three-digit number and 100s 		Add and subtract numbers mentally with increasingly large numbers	Perform mental calculations, including with mixed operations and large numbers
	Read, write and interpret mathematical statements involving addition (+), subtraction (−) and equals (=) signs	Recognise and use the inverse relationship between addition and subtraction and use this to check calculations and solve missing number problems	Estimate the answer to a calculation and use inverse operations to check answers	Estimate and use inverse operations to check answers to a calculation	Use rounding to check answers to calculations and determine, in the context of a problem, levels of accuracy	Use estimation to check answers to calculations and determine, in the context of a problem, an appropriate degree of accuracy
	Represent and use number bonds and related subtraction facts within 20	Recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100	Add and subtract numbers with up to 3 digits, using formal written methods of columnar addition and subtraction	Add and subtract numbers with up to 4 digits using the formal written methods of columnar addition and subtraction where appropriate	Add and subtract whole numbers with more than 4 digits, including using formal written methods (columnar addition and subtraction)	
	Solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = ? - 9$	Solve problems with addition and subtraction: <ul style="list-style-type: none"> using concrete objects and pictorial representations, including those involving numbers, quantities and measures applying their increasing knowledge of mental and written methods 	Solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction	Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why	Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why	<p>Solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and why</p> <p>Solve problems involving addition, subtraction, multiplication and division</p>
		Show that addition of 2 numbers can be done in any order (commutative) and subtraction of 1 number from another cannot				

Multiplication and Division

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers	Recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables	Recall multiplication and division facts for multiplication tables up to 12×12	Multiply and divide numbers mentally, drawing upon known facts Multiply and divide whole numbers and those involving decimals by 10, 100 and 1,000	Perform mental calculations, including with mixed operations and large numbers
	Calculate mathematical statements for multiplication and division within the multiplication tables and write them using the multiplication (\times), division (\div) and equals ($=$) signs	Write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods	Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together 3 numbers	Know and use the vocabulary of prime numbers, prime factors and composite (non-prime) numbers	
			Multiply two-digit and three-digit numbers by a one-digit number using formal written layout	Multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers	Multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication
	Show that multiplication of 2 numbers can be done in any order (commutative) and division of 1 number by another cannot		Recognise and use factor pairs and commutativity in mental calculations	Identify multiples and factors, including finding all factor pairs of a number, and common factors of 2 numbers	Use their knowledge of the order of operations to carry out calculations involving the 4 operations
Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher	Solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts	Solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects	Solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by 1 digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects	Solve problems involving multiplication and division, including using their knowledge of factors and multiples, squares and cubes Solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign Solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates	
				Establish whether a number up to 100 is prime and recall prime numbers up to 19	Identify common factors, common multiples and prime numbers
				Divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context	Divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context Divide numbers up to 4 digits by a two-digit number using the formal written method of short division where appropriate, interpreting remainders according to the context
				Recognise and use square numbers and cube numbers, and the notation for squared (2) and cubed (3)	

Fractions (Part 1)

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Recognise, find and name a half as 1 of 2 equal parts of an object, shape or quantity Recognise, find and name a quarter as 1 of 4 equal parts of an object, shape or quantity	Recognise, find, name and write fractions $\frac{1}{3}$, $\frac{1}{4}$, $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity	Recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators			Use common factors to simplify fractions; use common multiples to express fractions in the same denomination
	Write simple fractions, for example $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$				
		Count up and down in tenths; recognise that tenths arise from dividing an object into 10 equal parts and in dividing one-digit numbers or quantities by 10	Count up and down in hundredths; recognise that hundredths arise when dividing an object by 100 and dividing tenths by 10		
		Recognise and use fractions as numbers: unit fractions and non-unit fractions with small denominators		Recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number [for example, $\frac{2}{5} + \frac{4}{5} = \frac{6}{5} = 1 \frac{1}{5}$]	
		Recognise and show, using diagrams, equivalent fractions with small denominators	Recognise and show, using diagrams, families of common equivalent fractions	Identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths	
		Add and subtract fractions with the same denominator within one whole [for example, $\frac{5}{7} + \frac{1}{7} = \frac{6}{7}$]	Add and subtract fractions with the same denominator	Add and subtract fractions with the same denominator, and denominators that are multiples of the same number	Add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
		Compare and order unit fractions, and fractions with the same denominators		Compare and order fractions whose denominators are all multiples of the same number	Compare and order fractions, including fractions > 1
		Solve problems that involve all of the above	Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number		
				multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams	Multiply simple pairs of proper fractions, writing the answer in its simplest form [for example, $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$]
					Divide proper fractions by whole numbers [for example, $\frac{1}{3} \div 2 = \frac{1}{6}$]
					Associate a fraction with division and calculate decimal fraction equivalents [for example, 0.375] for a simple fraction [for example, $\frac{3}{8}$]

Fractions (Part 2)	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
				Recognise and write decimal equivalents of any number of tenths or hundreds	Recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents	
				Recognise and write decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$	read and write decimal numbers as fractions [for example, $0.71 = \frac{71}{100}$]	
				Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths		Identify the value of each digit in numbers given to 3 decimal places and multiply and divide numbers by 10, 100 and 1,000 giving answers up to 3 decimal places
				Round decimals with 1 decimal place to the nearest whole number	Round decimals with 2 decimal places to the nearest whole number and to 1 decimal place	
				Compare numbers with the same number of decimal places up to 2 decimal places	Read, write, order and compare numbers with up to 3 decimal places	
						Multiply one-digit numbers with up to 2 decimal places by whole numbers
						Use written division methods in cases where the answer has up to 2 decimal places
				Solve simple measure and money problems involving fractions and decimals to 2 decimal places	Solve problems involving number up to 3 decimal places	solve problems which require answers to be rounded to specified degrees of accuracy
				Recognise the per cent symbol (%) and understand that per cent relates to 'number of parts per 100', and write percentages as a fraction with denominator 100, and as a decimal fraction		
				Solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}$, $\frac{1}{4}$, $\frac{1}{5}$, $\frac{2}{5}$, $\frac{4}{5}$ and those fractions with a denominator of a multiple of 10 or 25		
						Recall and use equivalences between simple fractions, decimals and percentages, including in different contexts

Geometry (Part 1)	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Recognise and name common 2-D and 3-D shapes, including: <ul style="list-style-type: none">2-D shapes [for example, rectangles (including squares), circles and triangles]3-D shapes [for example, cuboids (including cubes), pyramids and spheres]	Identify and describe the properties of 2-D shapes, including the number of sides, and line symmetry in a vertical line Identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces				
		Identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]			Identify 3-D shapes, including cubes and other cuboids, from 2-D representations	Recognise, describe and build simple 3-D shapes, including making nets
		Compare and sort common 2-D and 3-D shapes and everyday objects		Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes		Compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons
			Draw 2-D shapes and make 3-D shapes using modelling materials; recognise 3-D shapes in different orientations and describe them			Draw 2-D shapes using given dimensions and angles
						Illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius

Geometry (Part 2)	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
	Describe position, direction and movement, including whole, half, quarter and three-quarter turns	Use mathematical vocabulary to describe position, direction and movement, including movement in a straight line and distinguishing between rotation as a turn and in terms of right angles for quarter, half and three-quarter turns (clockwise and anti-clockwise)	<p>Recognise angles as a property of shape or a description of a turn</p> <p>Identify right angles, recognise that 2 right angles make a half-turn, 3 make three-quarters of a turn and 4 a complete turn; identify whether angles are greater than or less than a right angle</p>	Identify acute and obtuse angles and compare and order angles up to 2 right angles by size	Know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles	
					Draw given angles, and measure them in degrees (°)	
					<p>Identify:</p> <ul style="list-style-type: none"> angles at a point and 1 whole turn (total 360°) angles at a point on a straight line and half a turn (total 180°) other multiples of 90° use the properties of rectangles to deduce related facts and find missing lengths and angles distinguish between regular and irregular polygons based on reasoning about equal sides and angles 	Recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles
			Identify horizontal and vertical lines and pairs of perpendicular and parallel lines	Identify lines of symmetry in 2-D shapes presented in different orientations		
				Complete a simple symmetric figure with respect to a specific line of symmetry		
				Describe positions on a 2-D grid as coordinates in the first quadrant	Identify, describe and represent the position of a shape following a reflection or translation, using the appropriate language, and know that the shape has not changed	Describe positions on the full coordinate grid (all 4 quadrants)
				Describe movements between positions as translations of a given unit to the left/right and up/down		Draw and translate simple shapes on the coordinate plane, and reflect them in the axes
				Plot specified points and draw sides to complete a given polygon		

Geometry (Part 3)	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		Order and arrange combinations of mathematical objects in patterns and sequences				
		Interpret and construct simple pictograms, tally charts, block diagrams and tables	Interpret and present data using bar charts, pictograms and tables	Interpret and present discrete and continuous data using appropriate graphical methods, including bar charts and time graphs	Complete, read and interpret information in tables, including timetables	
		Ask and answer simple questions by counting the number of objects in each category and sorting the categories by quantity				
		Ask-and-answer questions about totalling and comparing categorical data	Solve one-step and two-step questions [for example 'How many more?' and 'How many fewer?'] using information presented in scaled bar charts and pictograms and tables	solve comparison, sum and difference problems using information presented in bar charts, pictograms, tables and other graphs	Solve comparison, sum and difference problems using information presented in a line graph	
						Interpret and construct pie charts and line graphs and use these to solve problems
						Calculate and interpret the mean as an average

Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
<p>Compare, describe and solve practical problems for:</p> <ul style="list-style-type: none"> lengths and heights [for example, long/short, longer/shorter, tall/short, double/half] mass/weight [for example, heavy/light, heavier than, lighter than] capacity and volume [for example, full/empty, more than, less than, half, half full, quarter] time [for example, quicker, slower, earlier, later] 	<p>Compare and order lengths, mass, volume/capacity and record the results using >, < and =</p>		<p>Convert between different units of measure [for example, kilometre to metre; hour to minute]</p>	<p>Convert between different units of metric measure [for example, kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre]</p> <p>Understand and use approximate equivalences between metric units and common imperial units such as inches, pounds and pints</p>	<p>Use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to 3 decimal places</p> <p>Convert between miles and kilometres</p>
<p>Measure and begin to record the following:</p> <ul style="list-style-type: none"> lengths and heights mass/weight capacity and volume time (hours, minutes, seconds) recognise and know the value of different denominations of coins and notes sequence events in chronological order using language [for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] 	<p>Choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels</p> <p>Recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value</p>	<p>Measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (l/ml)</p>			<p>Solve problems involving the calculation and conversion of units of measure, using decimal notation up to 3 decimal places where appropriate</p>
		<p>Measure the perimeter of simple 2-D shapes</p>	<p>Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres</p>	<p>Measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres</p>	
			<p>Find the area of rectilinear shapes by counting squares</p>	<p>Calculate and compare the area of rectangles (including squares), including using standard units, square centimetres (cm²) and square metres (m²), and estimate the area of irregular shapes</p>	
					<p>Recognise that shapes with the same areas can have different perimeters and vice versa</p>
				<p>Estimate volume [for example, using 1 cm³ blocks to build cuboids (including cubes)] and capacity [for example, using water]</p>	<p>Recognise when it is possible to use formulae for area and volume of shapes</p> <p>Calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres (cm³) and cubic metres (m³), and extending to other units [for example, mm³ and km³]</p>
					<p>Calculate the area of parallelograms and triangles</p>

Measurements (Part 2)	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		Find different combinations of coins that equal the same amounts of money	Add and subtract amounts of money to give change, using both £ and p in practical contexts			
		Solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change		Solve problems involving converting from hours to minutes, minutes to seconds, years to months, weeks to days	Solve problems involving converting between units of time	
	Recognise and use language relating to dates, including days of the week, weeks, months and years	<p>Compare and sequence intervals of time</p> <p>Know the number of minutes in an hour and the number of hours in a day</p>	<p>Compare durations of events [for example, to calculate the time taken by particular events or tasks]</p> <p>Know the number of seconds in a minute and the number of days in each month, year and leap year</p>			
	Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times	Tell and write the time to five minutes, including quarter past/to the hour and draw the hands on a clock face to show these times	Tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24-hour clocks	Read, write and convert time between analogue and digital 12- and 24-hour clocks		
			Estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes and hours; use vocabulary such as o'clock, am/pm, morning, afternoon, noon and midnight	Estimate, compare and calculate different measures, including money in pounds and pence		
					Use all four operations to solve problems involving measure [for example, length, mass, volume, money] using decimal notation, including scaling	

Algebra	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
						Use simple formulae
						Generate and describe linear number sequences
						Express missing number problems algebraically
						Find pairs of numbers that satisfy an equation with 2 unknowns
						Enumerate possibilities of combinations of 2 variables

Ratio and Proportion	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
						Solve problems involving the relative sizes of 2 quantities where missing values can be found by using integer multiplication and division facts
						Solve problems involving the calculation of percentages [for example, of measures and such as 15% of 360] and the use of percentages for comparison
						Solve problems involving similar shapes where the scale factor is known or can be found
						Solve problems involving unequal sharing and grouping using knowledge of fractions and multiples